DISGUISE

r27.4.3 Changelog

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Release day May 8th 2024

Fixes

- DSOF-26229 Fixed an issue where levels were marked as invalid when using an actor as a controller
- DSOF-26291 Fixed an issue where 2.5d depth maps were unnecessarily included in the project diagnostic
- DSOF-26446 Fixed an error message "wasn't expecting a frame receipt for a never-subscribed stream" when stopping RenderStream compressed
- DSOF-26708 Fixed an issue where Dynamic Blend edge had jagged edge on dome with quickcal
- DSOF-26793 Fixed an issue where feed warp 'draw control points on output' did not work in Custom mode
- DSOF-26870 Machine List in Monitoring Manager is now sorted correctly
- DSOF-26874 Fixed an issue where a projector mask surface with population mask in Alpha blend mode renders incorrectly in Feed output
- DSOF-26911 Fixed an issue where Stage Movie recordings audio was 2 frames offset from video
- DSOF-26943 Fixed incorrect blend implementation for Projector Alpha Mask
- DSOF-26949 Fixed an Access Violation when receiving 16-channel ArtNet data